The Fortune Mandala
(life-biased version)
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1 One -- Point
Jinx
Portent
Be more naive
Be more artless
Jinni
Auspice
Be more aware
Be more clever
Villain
Malevolence
Be more leisurely
Be more modest
Hero
Benevolence
Be more noble
Be more assertive
2 Two -- Ray
Muse
Inspiration
Be more direct
Be more obvious
Haunt
Obfuscation
Be more oblique
Be more veiled
3 Three -- Line
Beauty
Adoration
Be more refined
Be more loving
Beast
Abomination
Be more rustic
Be more austere
4 Four -- Square
God
Zenith
Be more majestic
Be more orderly
Angel
Sustenance
Be more tenatious
Be more friendly
Devil
Decadence
Be more yielding
Be more foreign
5 Five -- Force
6 Six -- Box
7 Seven -- Cube
Saint
Consecration
Be more adroit
Be more fantastic
Sadist
Desecration
Be more cunning
Be more strange
8 Eight -- Ball
Lumina
Exhilaration
Be more radiant
Be more robust
Wraith
Desperation
Be more intense
Be more morbid
9 Nine -- Sphere
Ghoul
Nadir
Be more focused
Be more chaotic
Frame
Air
Fire
Water
Earth
Flow
Form